

Michigan Long Match #8

In the spirit of fostering good competition—and in our annual quest to find the best cribbage player in Michigan—the eighth annual Michigan Long Match will begin in November 2011. The following rules govern this tournament:

1. All games must be played in accordance with the rules of play established by the American Cribbage Congress and published in the August 2010 ACC rulebook. This is not an ACC-sanctioned tournament: no MRPs will be awarded, and ACC-certified judges will not always be on hand to adjudicate disagreements. The tournament is single elimination, with the winner advancing to the next round and the loser looking for revenge next year.
2. MLM #8 is limited to a full bracket (16, 32, or 64).
3. The entry fee is \$55, of which \$50 will be prize money. Five dollars of each entry fee goes toward trophies and expenses (telephone calls, printing, mailings, etc.).
4. For entrants who want to play for a larger purse, we will also have a \$20 side pot, which will be shared between the top two finishers who enter this pot: two-thirds for 1st place and one-third for 2nd place. There will be no tie-breaker for the side pot; if two players go out on the same round, then they split this pot evenly.
5. The champion and runner-up will each receive a trophy. In addition, the top 25% of the entrants will receive prize money in a schedule that pays double for each level. Here is the pay-out schedule for 32 players:

| | | |
|---------------|--------------------|----------|
| 1st place | $\$640 \times 1 =$ | \$640 |
| 2nd place | $\$320 \times 1 =$ | \$320 |
| 3rd-4th place | $\$160 \times 2 =$ | \$320 |
| 5th-8th place | $\$80 \times 4 =$ | \$320 |
| | | =\$1,600 |

6. Entry into MLM #8 is simple:
 - First come, first served: the first 32 players to sign up are in. Priority will be given to players in MLM #7.
 - The bracket will be determined by blind drawing on Friday, November 25, at the Detroit Open in Romulus MI. Play may begin as soon as the bracket is drawn. Spouses and blood relatives will be placed in opposite halves of the bracket.
7. A match in the first round consists of 18 games between two opponents. In each successive round, the match will be increased by two games, so that the second round will consist of 20 games, the third round of 22 games, and so on. In certain situations, a match might be longer or shorter—see rules #12 and #14 below.

8. It is your responsibility to contact your opponent and schedule your match, which can be played at any mutually agreeable location and time. Each round should be completed within a reasonable time (preferably one month).
9. At times, ACC-approved judges may be on hand to adjudicate disagreements between players. Otherwise, opponents will judge their own play (a 2010 ACC rulebook should be brought to each match). Disputes during a game should be settled by the players; if they cannot reach agreement, they may call the tournament director. Disputes about the final outcome of a match will be resolved by a three-judge panel composed of Jeff Shimp, Jeff Gardner, and David Aiken.
10. Before the first game, both players cut for deal. The player who cuts the low card deals first, and thereafter the deal alternates between players. If a match goes into "overtime" (see #12 below), the deal continues to alternate between opponents.
11. A normal win (i.e., by 30 or fewer holes) earns 3 game points (GPs) for the winner; a skunk (i.e., winning by 31 or more holes) earns 4 GPs for the winner. Spread points (i.e., the amount of holes that a game was won by) are irrelevant and are not recorded on the score sheet.
12. The winner must win the match by 6 GPs (i.e., two games). If neither player has a 6-GP lead after playing the required number of games for that round, the match continues, one game at a time until one player leads by 6 or more GPs.
13. Since this is match-play format, a player can concede a game or skunk to an opponent if his or her position is untenable. For example, player A is dealing from hole 119; player B is in hole 97 with no chance of winning the game and can concede the win to player A. If there is doubt about the outcome of the game or if a skunk is in the balance, it is recommended that the game be played out.
14. When it becomes mathematically impossible to get within 6 GPs, the match is over; you do not have to play all of the required games. For example, after 15 games, player A has won 10 games with 4 skunks for 34 GPs ($6 \text{ wins} \times 3 \text{ points} = 18 \text{ GPs} + 4 \text{ skunks} \times 4 \text{ points} = 16 \text{ GPs}$); player B has won 5 games with no skunks for 15 GPs ($5 \text{ wins} \times 3 \text{ points}$). Even if player B were to skunk player A in the final three games, he or she would get only 12 more GPs, for a total of 27 GPs—which still leaves player A with a lead of at least 6 GPs. This match is done.
15. Game results must be recorded on the score sheet provided. When the match is completed, record the winner's name on the score sheet, and both players sign the score sheet. The winner then mails the score sheet to the tournament director.
16. MLM #8 will provide one new deck of cards to each player. One deck will be opened and used for the first match. The loser keeps the used deck, while the winner takes the unopened deck to his or her next match, where the same procedure will be followed. This ensures that good cards are always on hand for each match.

- 17. All matches must be played on a long board.
- 18. Muggins is not played.
- 19. No refund will be given to any player who forfeits a match.

To play in MLM #8, mail your completed application and the appropriate entry fee (checks payable to David Aiken) to the following address.

 David Aiken
P.O. Box 313
Ada, Michigan 49301-0313

 616.401.8311

 cribbage@iserv.net

=====

Michigan Long Match #8

name: _____

address: _____

city: _____ state: _____ zip: _____

ACC no.: _____

telephone: _____

email: _____

I am entering . . .

\$55 main **\$20 side**

In entering this tournament, I agree (a) to play cribbage according to the ACC rules, (b) to follow the attached instructions for this tournament, and (c) to complete my matches in a timely manner.

signed date